

4F5 Advanced Information Theory and Coding 2026 Crib

Question 1

- (a) (i) The first step of Euclid's algorithm consists of computing

$$\begin{aligned} R_{99}(2897643258) &= R_{99}(28 \times 100^4 + 97 \times 100^3 + 64 \times 100^2 + 32 \times 100 + 58) \\ &= R_{99}(28 + 97 + 64 + 32 + 58) = 81 \end{aligned}$$

where we used the fact that $R_{99}(100^d) = 1$ for all d . Therefore, we can determine that

$$\gcd(2897643258, 99) = \gcd(81, 99) = 9.$$

- (ii) We compute the CRT representation of 2^{340} , i.e., $(R_{11}(2^{340}), R_{31}(2^{340}))$.

$$R_{11}(2^{340}) = R_{11}((2^{10})^{34}) = 1$$

where we used the fact that $R_{11}(a^{10}) = 1$ for all $0 < a < 11$ because the order of the multiplicative group of $\text{GF}(11)$ is 10. We compute the second remainder as

$$R_{31}(2^{340}) = R_{31}((2^5)^{68}) = 1$$

Since the CRT representation of 2^{340} is $(1, 1)$, we conclude that $R_{341}(2^{340}) = 1$.

- (iii) $1 + X + X^4$ is potentially either divisible by $(1 + X)$ or the product of two quadratic terms. If the former, then we can write

$$(1 + X)(1 + aX + bX^2 + X^3) = 1 + (1 + a)X + (a + b)X^2 + (1 + b)X^3 + X^4$$

which implies that $1 + a = 1 \Rightarrow a = 0 \Rightarrow (a + b) = 0 \Rightarrow b = 0$, and we end up with a cubic term since $1 + b = 1$, so $1 + X + X^4$ cannot be divisible by $(1 + X)$. Similarly, consider the product of two quadratic terms

$$(1 + aX + X^2)(1 + bX + X^2) = 1 + (a + b)X + abX^2 + (a + b)X^3 + X^4$$

and we note that any such product will have the same coefficient for x as for X^3 , so there is no way to obtain $1 + X + X^4$ as a product of two quadratic polynomials. Hence, $1 + X + X^4$ is irreducible.

- (iv) The order of $\text{GF}(128)$ is 127 which is a prime number, so the order of all elements (including X) in $\text{GF}(128)$ is 127 no matter which irreducible polynomial is used to define multiplication. Hence, any irreducible polynomial of degree 7 is primitive, so if $1 + X + X^7$ is irreducible as stated, it must be primitive.

- (v) We compute $X^5 = 1 + X^2$, $X^6 = X + X^3$ and $X^7 = X^2 + X^4$, hence the companion matrix of X^3 is

$$\mathbf{X}^3 = \begin{bmatrix} 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \\ 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 1 \end{bmatrix}$$

- (b) (i) We pre-compute the powers of 2 of α ,

$$\alpha^1 = 5, \alpha^2 = 25, \alpha^4 = 14, \alpha^8 = 8, \alpha^{16} = 17, \alpha^{32} = 7$$

and note that $y_A = \alpha^{x_A} = \alpha^{21} = \alpha^{16+4+1} = 17 \times 14 \times 5 = 15$.

- (ii) We pre-compute the powers of 2 of y_B ,

$$y_B^1 = 12, y_B^2 = 3, y_B^4 = 9, y_B^8 = 34, y_B^{16} = 28, y_B^{32} = 32$$

then compute the common key as $y_B^{x_A} = y_B^{21} = y_B^{16+4+1} = 28 \times 9 \times 12 = 16$.

- (c) (i) Eve can compute $E_k = Y_k - X_k$ for $k_0 \leq k < k_0 + L$. To recover the coefficients, she can set up linear equations of the form $E_k = a_1 E_{k-1} + a_2 E_{k-2} + \dots + a_\ell E_{k-\ell}$ for $k = k_0 + \ell, \dots, k_0 + 2\ell - 1$, giving ℓ equations for ℓ unknown coefficients. Hence, if $L = 2\ell$, this gives Eve a sufficient window to recover the coefficients and the state at time $k_0 + \ell$. Working forward and backward from this known state with known coefficients, she can recover the whole pseudo-random sequence and hence subtract it from the cyphertext to recover the whole plaintext.
- (ii) Blahut's theorem states that the linear complexity in the time domain equals the Hamming weight in the frequency domain. Hence, by performing a DFT of length $q - 1$ of the pseudo-random sequence $E_{k_0}, \dots, E_{k_0+q-2}$ and counting the number of non-zero DFT coefficients, we obtain ℓ .

Question 2

- (a) For example GF(8), GF(29) and GF(64). Essentially, any answer GF(q) for which q is a power of a prime and $q - 1$ is divisible by 7 works.
- (b) Any lengths that divide 60, i.e., 3, 4, 5, 6, 10, 12, 15, 20, 30, 60. I did not include 1 and 2 although they also divide 60, because RS codes of lengths 1 and 2 are useless.
- (c)

$$\mathbf{F} = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 9 & 20 & 58 & 34 \\ 1 & 20 & 34 & 9 & 58 \\ 1 & 58 & 9 & 34 & 20 \\ 1 & 34 & 58 & 20 & 9 \end{bmatrix}$$

- (d) The rate is $R = 3/5$ and the parity check matrix consists of the first two rows of the DFT matrix

$$\mathbf{H} = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 \\ 1 & 9 & 20 & 58 & 34 \end{bmatrix}$$

- (e) We compute the DFT of the received word $\mathbf{r}$,

$$\mathbf{R} = \mathbf{rF} = (3, 41, 11, 39, 26)$$

We now observe that, since $\mathbf{R} = \mathbf{C} + \mathbf{E}$ and the first two components of $\mathbf{C}$ are zero, we have $(E_0, E_1) = (3, 41)$. To determine $41/3$ in $GF(61)$, we could use Euclid's extended gcd algorithm to determine $1/3$, but it's easier to note that $3 \times 20 = 60 = -1$ hence $3 \times 3 \times 20 \times 20 = (-1)^2 = 1$, so $1/3 = 3 \times 20^2 = 41$, hence, confusingly, $41/3 = 41^2 = 34$ and hence we recover the whole error sequence in the frequency domain using the recurrence relation $E_k = 34E_{k-1}$,

$$\mathbf{E} = (3, 41, 52, 60, 27)$$

and subtract it from the received sequence to obtain

$$\mathbf{C} = (0, 0, 20, 40, 60)$$

giving the information sequence $(20, 40, 60)$.

- (f) We replace the erasures by zeros and compute the DFT of the resulting "received" word

$$\mathbf{R} = (50, 0, 0, 33, 11)\mathbf{F} = (33, 20, 9, 50, 16)$$

We now recall that the erasures were at positions 1 and 2 (indexing from 0) so construct the error locator polynomial in canonical form

$$c(D) = (1 - \alpha^1 D)(1 - \alpha^2 D) = (1 - 9D)(1 - 20D) = 1 - 29D + 58D^2 = 1 - 29D - 3D^2.$$

This gives the recurrence relation $E_k - 29E_{k-1} - 3E_{k-2} = 0$ or $E_k = 29E_{k-1} + 3E_{k-2}$, allowing us to reconstruct the full error sequence in the frequency domain from its first two components $(E_0, E_1) = (33, 30)$,

$$\mathbf{E} = (33, 20, 8, 48, 13)$$

and, subtracting from the received sequence, we obtain

$$\mathbf{C} = (0, 0, 1, 2, 3)$$

giving the information sequence $(1, 2, 3)$.

- (g) This requires a systematic encoder. We can obtain one by transforming the parity-check matrix to have the 2×2 identity matrix on the right (using the hint to determine $1/14 = 48$ in $GF(61)$)

$$\mathbf{H}_{\text{sys}} = \begin{bmatrix} 52 & 32 & 35 & 1 & 0 \\ 10 & 30 & 27 & 0 & 1 \end{bmatrix}$$

and use the systematic matrix identities in the data book to determine

$$\mathbf{G}_{\text{sys}} = \begin{bmatrix} 1 & 0 & 0 & -52 & -10 \\ 0 & 1 & 0 & -32 & -30 \\ 0 & 0 & 1 & -35 & -27 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 9 & 51 \\ 0 & 1 & 0 & 29 & 31 \\ 0 & 0 & 1 & 26 & 34 \end{bmatrix}$$

Question 3

- (a) (i) The random-coding error exponent $e_r(R)$ characterizes the exponential rate at which the ensemble average error probability over randomly generated codes decays with the source sequence length when compressing at rate R .
- (ii) By definition, H satisfies

$$\max_{0 \leq \rho \leq 1} \rho H - E_s(\rho) = 0.$$

This implies for any $0 \leq \rho \leq 1$,

$$\rho H - E_s(\rho) \leq 0,$$

or equivalently

$$H \leq \frac{E_s(\rho)}{\rho} \quad \forall \rho \in [0, 1].$$

Since the equality holds for some ρ , it follows that

$$H = \min_{0 \leq \rho \leq 1} \frac{E_s(\rho)}{\rho}.$$

- (b) (i) The random-coding error exponent $E_r(R)$ characterizes the exponential rate at which the ensemble average error probability over randomly generated codes decays with the codeword length when communicating at rate R .
- (ii) By definition, C satisfies

$$\max_{0 \leq \rho \leq 1} E_0(\rho) - \rho C = 0.$$

This implies for any $0 \leq \rho \leq 1$,

$$E_0(\rho) - \rho C \leq 0,$$

or equivalently

$$C \geq \frac{E_0(\rho)}{\rho} \quad \forall \rho \in [0, 1].$$

Since the equality holds for some ρ , it follows that

$$C = \max_{0 \leq \rho \leq 1} \frac{E_0(\rho)}{\rho}.$$

- (c) (i) The function $E_0(\rho)$ for the erasure channel is

$$\begin{aligned} E_0(\rho) &= -\log \sum_{y \in \{0,1,?\}} \left(\sum_{x \in \{0,1\}} Q(x) W(y|x)^{\frac{1}{1+\rho}} \right)^{1+\rho} \\ &= -\log \left(2^{-(1+\rho)}(1-\delta) + 2^{-(1+\rho)}(1-\delta) + \delta \right) \\ &= -\log(\delta + 2^{-\rho}(1-\delta)) \end{aligned}$$

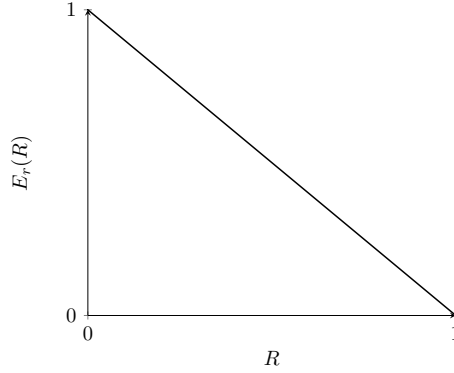
(ii)

$$C = \lim_{\rho \rightarrow 0} \frac{E_0(\rho)}{\rho} = \frac{0}{0}.$$

Since $E_0(0) = 0$, this is a 0/0 form, and by L'Hôpital's rule,

$$C = \lim_{\rho \rightarrow 0} \frac{E_0(\rho)}{\rho} = \left. \frac{dE_0(\rho)}{d\rho} \right|_{\rho=0} = I(X; Y) = 1 - \delta.$$

(iii) The error exponent is $E_r(\rho) = \max_{\rho \in [0,1]} (1 - R)\rho = 1 - R$ and is sketched below



(iv) The random coding error exponent characterizes the exponential decay rate of the error probability averaged over the random code ensemble. Even when $\delta = 0$, the ensemble still contains poorly performing codes. As a result, the random coding error exponent remains finite, despite the existence of codes that achieve zero error probability.

Question 4

(a) From the lectures, the type 0,1 error probabilities are

$$\text{Type-0 error : } \epsilon_0(P_{X^n}, T) = \mathbb{P}[\text{test decides } h_1 \mid h_0 \text{ is true}] = P_{X^n}[T(X^n) = h_1]$$

$$\text{Type-1 error : } \epsilon_1(Q_{X^n}, T) = \mathbb{P}[\text{test decides } h_0 \mid h_1 \text{ is true}] = Q_{X^n}[T(X^n) = h_0].$$

(b) From the lectures, in the case the prior probabilities are unknown, the Neyman-Pearson setting considers the following trade-off

$$\alpha_\beta(P_{Y^n}, Q_{X^n}) = \min_{T: \epsilon_1(Q_{X^n}, T) \leq \beta} \epsilon_0(P_{X^n}, T).$$

for $\beta \in (0, 1)$.

(c) For every $\beta \in (0, 1)$,

$$\lim_{n \rightarrow \infty} -\frac{1}{n} \log \alpha_\beta(P_{X^n}, Q_{X^n}) = D(Q \| P).$$

Similarly, for every $\alpha \in (0, 1)$, if we define

$$\beta_\alpha(P_{X^n}, Q_{X^n}) \triangleq \min_{T: \epsilon_0(P_{X^n}, T) \leq \alpha} \epsilon_1(Q_{X^n}, T),$$

then

$$\lim_{n \rightarrow \infty} -\frac{1}{n} \log \beta_\alpha(P_{X^n}, Q_{X^n}) = D(P \| Q).$$

(d) (i) Observe that

$$\begin{aligned}
P_{X^n}[\phi_n(X^n) = e] &= P_{X^n} \left[- (D(Q\|P) - \delta) \leq \frac{1}{n} \sum_{i=1}^n \log \frac{P(X_i)}{Q(X_i)} \leq (D(P\|Q) - \delta) \right] \\
&\leq P_{X^n} \left[\frac{1}{n} \sum_{i=1}^n \log \frac{P(X_i)}{Q(X_i)} \leq (D(P\|Q) - \delta) \right] \\
&\leq P_{X^n} \left[\left| \frac{1}{n} \sum_{i=1}^n \log \frac{P(X_i)}{Q(X_i)} - D(P\|Q) \right| > \delta \right].
\end{aligned}$$

By the weak law of large numbers, the last term goes to zero as $n \rightarrow \infty$. The proof under Q_{X^n} is identical.

(ii)

$$\begin{aligned}
P_{X^n}[\phi_n(X^n) = h_1] &= P_{X^n} \left[\frac{Q_{X^n}(X^n)}{P_{X^n}(X^n)} > e^{n[D(Q\|P) - \delta]} \right] \\
&\leq e^{-n[D(Q\|P) - \delta]} \mathbb{E}_{P_{X^n}} \left[\frac{Q_{X^n}(X^n)}{P_{X^n}(X^n)} \right] && \text{Markov's inequality} \\
&= e^{-n[D(Q\|P) - \delta]} \sum_{x^n} \frac{Q_{X^n}(x^n)}{P_{X^n}(x^n)} P_{X^n}(x^n) \\
&= e^{-n[D(Q\|P) - \delta]}.
\end{aligned}$$

(iii) In classical binary hypothesis testing, the two errors must trade off. If we push one error down with its Stein exponent, then we cannot also make the other error go to 0 exponentially fast. Here, by allowing an erasure outcome, the error probabilities under P and under Q can both decay exponentially with exponents $D(Q\|P)$ and $D(P\|Q)$.